

Christmas Escape Room

Host's notes:

- This can be played online or in real life, using a screen.
- It should take around 40 minutes to complete depending on the age and number of participants.
- It will work best with teams of 6-8 people of mixed ages, but anyone can have a go!
- If it's a smaller or a younger group, you may need to give more clues or have another leader help more.
- It may help if people have a pen and paper.
- You'll need to keep these notes on your phone or print them out or have someone else with them on their screen.

When people have finished the Escape Room, do please send in each team's time to churchyouthministry@btinternet.com, with the subject Christmas Escape Room Results, to get on the leader board. Include your time, **team name, what group/church you're part of and your location.**

- Welcome people as they arrive.
- If you have more than one group of 6-8, split people into their Breakout Rooms. Otherwise, just run it in the Meeting Room.

Online Use

- Don't try to use the same screen for these notes that you are Screensharing on.
- Split people into their Breakout Rooms.
- If you as host need to communicate with the Breakout Rooms, click on Breakout Rooms, then 'Broadcast' to send a message to all the participants. Alternatively, you can click on a Breakout Room and 'Join' to look in and see what's happening.
- Check people hosting each room know how to use the pen function when showing the Powerpoint ready for annotating slides. While you're showing the Powerpoint, hover over the bottom left corner, press the circle that looks like a pen, then click 'pen'. A coloured dot will appear, then you can draw. Click it again to turn it off - your cursor appears and you can move on. If you don't select pen correctly, **YOU MAY REVEAL THE SOLUTIONS TOO EARLY.** This can be useful to mark spot the difference, fill in crossword clues, join dots etc.





Small Group/Breakout Room leader's notes:

- If you're on a teleconferencing app, Sharescreen and click on the Powerpoint, then press 'Share'.
- Click Slide Show to put up **SLIDE 1**
- Teams are timed as they try to solve the clues. They can compete among themselves or against teams from all over the world by putting their time online.
- There are 10 puzzles to complete to escape. They are all linked from **SLIDE 3** - The PRESENTS page. You can complete the puzzles in any order.
- People can ask you for clues whenever they like - it won't be fun if they can't make any progress. **Count the number of hints** they needed and add 30 seconds to their time per hint.
- If, after viewing any hints, they still can't solve the puzzle, then you can leave it. You can come back later and try again, or their score could be, say, 42 minutes for 9 completed puzzles.
- You will need instructions and perhaps a pen to tick off the differences they find later.
- Keep a record of puzzles completed here. It is surprisingly easy to lose track if they don't do them in order.

Love	
Home	
Children	
Gifts	
Miracle	
Peace	
Joy	
Simplicity	
Wonder	
Immanuel	

Navigating the Escape Room

These are the buttons you need to recognise:

			
Click this if the puzzle has been correctly solved. Click it too soon and you'll reveal answers	Click this if you need a hint to solve a puzzle. If you can see this, there are more hints available.	Click this to return to the start to pick another puzzle.	Click this to move on to the next slide.

Starting off

- **Start your stopwatch here!**

- Sharescreen, click on the Powerpoint before pressing 'Share'. Move to **SLIDE 2** and **read out the instructions. Generally, read what it says on the slide!**
- Once you have shared your screen, navigate through the slides. Be careful not to click return to move slides on, use the buttons above. You don't want to reveal answers too early.

SLIDE 3 - The PRESENTS screen

Ask the participants to choose a puzzle to do first. Each one is linked to the Christmas story and has a Bible verse attached to it, but you don't need to read those out if you don't want to.

Click on the bag they choose (see puzzles below)

When you have completed all 10 puzzles

When you have finished all ten puzzles, press 'FINISHED' bag, which will take you to **SLIDE 42** and stop the clock!

Then **SLIDE 43** to end.

Do please submit your time to churchyouthministry@btinternet.com.

Puzzles

Love [Slide 4]

There are 6 anagrams of characters from the Nativity story.

The answers are on slide 6, but they are:

These are the answers - don't read them out!

1. Mary
2. Joseph
3. Baby Jesus
4. Three Wise Men
5. Innkeeper
6. Angel Gabriel



Click this if they can't get one or more of the anagrams to take them to the hints on **Slide 5**.

There you can click on a box surrounding one of the anagrams to reveal a clue. One box - one clue - one 30 second time penalty!



Clicking on this brings up **SLIDE 6** which is the solution.



returns you to the PRESENTS screen [**SLIDE 3**].

Home [**SLIDE 7**]

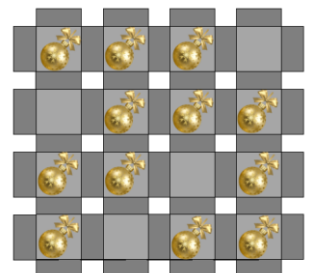
A puzzle about putting baubles back in boxes.



Press to move people to puzzle on **SLIDE 8**.

There are multiple solutions. This one works and this is the one revealed by the hints. It can be rotated or reflected and still work.

You can use the pen function here if you like. While you're showing the Powerpoint, hover over the bottom left corner and click the circle that looks like a pen and then 'pen', then you can draw. Click it again to turn it off OTHERWISE YOU MAY REVEAL THE SOLUTIONS TOO EARLY.





Press to take people to hint on **SLIDE 9** which puts some of the baubles in for them.



If they find a solution that works, press this take them to the solution on **SLIDE 10**.



returns you to the PRESENTS screen [**SLIDE 3**].

Children **[SLIDE 11]**



Press to move people to puzzle on **SLIDE 12**.

This has some classic cracker jokes. It's also a code with A = 1 etc.

Don't read these out! The answers are:

1. The Elf-Abet
2. Elfies
3. Frosties
4. Rude-olph
5. Santa Pause
6. Santa Clues

They can just know the answer, or they can get a



hint **[SLIDE 13]** which will give them the code to crack any answers they haven't got.



takes them to the solution on **[SLIDE 14]**



returns you to the PRESENTS screen [**SLIDE 3**].

Joy **[SLIDE 15]**



Press to move people to puzzle on **SLIDE 16**.

Don't read these out! The answers are:

- | |
|----------------------------------|
| 1. We Wish You a Merry Christmas |
| 2. Once in Royal David's City |

3. Silent Night
4. Jingle Bells
5. Away in a Manger



gives you the songs but in the wrong order on SLIDE 17



gives you the first five answers on SLIDE 18.



Press to move people to second part of puzzle on SLIDE 19.

Don't read these out! The answers are:

6. Hark the Herald
7. O Come All Ye Faithful
8. O Little Town of Bethlehem
9. The Holly and the Ivy
10. While Shepherds Watched



gives you the songs but in the wrong order on SLIDE 20



gives you the second five answers on SLIDE 21



returns you to the PRESENTS screen [SLIDE 3].

Simplicity [SLIDE 22]



Press to move people to picture part of puzzle on SLIDE 23.




gives them maths to work it out on SLIDE 24.



As long as the orange add up to 15 and the red to 30, click on this for solution on SLIDE 25.

This is a solution:




 returns you to the PRESENTS screen [SLIDE 3].


Wonder [SLIDE 26]

Three people from the Nativity story:

Don't read these out! The answers are:

1. Three Wise Men [3 Ys Male sign]
2. Innkeeper [Inn - Key - Purr]
3. King Herod [King - Her - Rod]

 gives them clues for each one on [SLIDE 27]

 gives the answers on [SLIDE 28].

 returns you to the PRESENTS screen [SLIDE 3].

Peace [SLIDE 29]

Don't read these out! The answers are:

1. Joyeux Noël	French	5. Buon Natale	Italian
2. Feliz Navidad	Spanish	6. Nadolig Llawen	Welsh
3. God Jul	Swedish	7. Fröhliche Weihnachten	German
4. Mutlu Noeller	Turkish	8. Feliz Natal	Portuguese



gives you the languages but not in the right order on [SLIDE 30].



Tick gives the answers on [SLIDE 31]

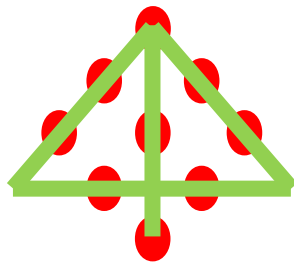


returns you to the PRESENTS screen [SLIDE 3].

Miracle [SLIDE 32]

Here's the solution:

A Christmas tree



1 takes you to [SLIDE 33]. The lines can continue outside the shape



2 takes you to [SLIDE 34]. Try starting at the bottom circle and going straight up.



3 takes you to [SLIDE 35]. Continue to the top circle, go down and right, then turn horizontal.



gives the solution shown above on [SLIDE 36]



returns you to the PRESENTS screen [SLIDE 3].

Immanuel [SLIDE 37]

A classic spot the difference.

Clue: You can tell them how many differences in each quadrant (Top left 2, top right 1, bottom left 3, bottom left 4) or just point them towards one!



Here are the differences (with quadrants):

1. No treetop (Top left)
2. No bird (Top left)
3. Santa's in green (Top right)
4. Shuttered window has vanished (Bottom left)
5. Middle snowman has one extra button (Bottom left)
6. Blue hat band in centre (Bottom left or right)
7. No star on carriage (Bottom right)
8. Snowman has lost a finger (Bottom right)
9. One light missing (!!)(Bottom right)
10. Reindeer has lost antlers (Bottom right)

When they have found all ten, say **well done**. Move to the Congratulations slide [SLIDE 38]. Don't reveal this too early as it has the 10 differences marked.



returns you to the PRESENTS screen [SLIDE 3].

Gifts [SLIDE 39]

Don't read this out! The answer is: Three of each.



brings up SLIDE 40 - the hint that there are nine presents altogether.



brings up the solution on SLIDE 41 that there are three presents in each type of wrapping paper.



returns you to the PRESENTS screen [SLIDE 3].

When you have completed all 10 puzzles

When you have finished all ten puzzles, press 'FINISHED' bag, which will take you to SLIDE 42 and stop the clock!

Then SLIDE 43 to end.

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